River Crossing

* Ford the river at 3 feet in depth or under.
* Hiring Ferries and Taking Toll Bridges are %100 chances of getting across the river
* Ferries Cost $5.00
* Caulked Wagons can occasionally be tipped over

Character Choice

* Banker
  + $1,600
  + No advantage
* Carpenter
  + $800
  + More likely to repair wagon parts
* Farmer
  + $400
  + Oxen are less likely to get sick and die

Matt’s General Store

* Oxen
  + Oxen come in pairs of 2 called yoke.
  + 1 Yoke = $40
  + Max 9 Yoke
* Food
  + 1 Pound of Food = $0.20
  + Max 2000 Pounds
* Sets of Clothing
  + 1 set = $10
  + Max 99 sets
* Bullets
  + Come in Boxes of 20
  + 1 box = $2
  + Max 99 Boxes
* Spare Wagon Wheel
  + 1 Wagon Wheel = $10
  + Max 3 Wheels
* Spare Wagon Axle
  + 1 Wagon Axle = $10
  + Max 3 Axles
* Spare Wagon Tongue
  + 1 Wagon Tongue = $10
  + Max 3 Tongues

Time

* If it is cold
  + Oxen Have less to eat
  + Clothes are needed

Pace

* Steady
  + Travel 8 Hours a day
* Strenuous
  + Travel 12 hours a day
* Grueling
  + Travel 16 hours a day

Locations

* Kansas River Crossing
  + 102 Miles Travelled
* Big Blue River Crossing
  + 185 Miles Traveled
  + No Ferry
* Fort Kearney
  + 304 Miles Traveled
  + Fort Kearney General Store
    - 1 Ox = $25
    - 1 Set of Clothing = $12.50
    - 1 Box of 20 bullets = $2.50
    - 1 Wagon Wheel = $12.50
    - 1 Wagon Tongues = $12.50
    - 1 Wagon Axle = $12.50
    - 1 Pound of food = $0.25
* Chimney Rock
  + 554 Miles Travelled
* Fort Laramie
  + 640 Miles Travelled
  + Fort Laramie General Store
    - 1 Ox = $30
    - 1 Set of Clothing = $15.00
    - 1 Box of 20 bullets = $3.00
    - 1 Wagon Wheel = $15.00
    - 1 Wagon Tongues = $15.00
    - 1 Wagon Axle = $15.00
    - 1 Pound of food = $0.30
* Independence Rock
  + 830 Miles Travelled
* South Pass/Trail Splits
  + 932 Miles Travelled
  + Here the Trail Splits. The next location is the Green River Crossing. But you have to decide if you want to go straight to Soda Springs or go to Fort Bridger to restock.
* Fort Bridger
  + 989 Miles Traveled
  + Fort Bridger General Store
    - 1 Ox = $35
    - 1 Set of Clothing = $17.50
    - 1 Box of 20 bullets = $3.50
    - 1 Wagon Wheel = $17.50
    - 1 Wagon Tongues = $17.50
    - 1 Wagon Axle = $17.50
    - 1 Pound of food = $0.35
* Green River Crossing
  + From South Pass: 1057 Miles Traveled
  + From Fort Bridger: 1151 Miles Traveled
  + Always too deep to Ford
* Soda Springs
  + Shortcut: 1201 Miles Traveled
  + Long Way: 1295 Miles Traveled
* Fort Hall
  + Shortcut: 1258 Miles Traveled
  + Long Way: 1395 Miles Traveled
  + Fort Hall General Store
    - 1 Ox = $40
    - 1 Set of Clothing = $20.00
    - 1 Box of 20 bullets = $4.00
    - 1 Wagon Wheel = $20.00
    - 1 Wagon Tongues = $20.00
    - 1 Wagon Axle = $20.00
    - 1 Pound of food = $0.40
* Snake River Crossing
  + Shortcut: 1440 Miles Traveled
  + Long Way: 1534 Miles Traveled
  + Rarely shallow enough to ford
  + Can hire Indian Guide for 3 sets of clothing, to help you cross.
* Fort Boise
  + Shortcut: 1554 Miles Traveled
  + Long Way: 1648 Miles Traveled
  + Fort Boise General Store
    - 1 Ox = $45
    - 1 Set of Clothing = $22.50
    - 1 Box of 20 bullets = $4.50
    - 1 Wagon Wheel = $22.50
    - 1 Wagon Tongues = $22.50
    - 1 Wagon Axle = $22.50
    - 1 Pound of food = $0.45
* Grand Ronde in the Blue Mountains/trail splits
  + Shortcut: 1714 Miles Traveled
  + Long Way: 1808 Miles Traveled
  + Either take the shortcut to Dalles or Take the long way to Fort Walla Walla
* Fort Walla Walla
  + Shortcut: 1769 Miles Traveled
  + Long Way: 1863 Miles Traveld
  + Fort Walla Walla General Store
    - 1 Ox = $50
    - 1 Set of Clothing = $25.00
    - 1 Box of 20 bullets = $5.00
    - 1 Wagon Wheel = $25.00
    - 1 Wagon Tongues = $25.00
    - 1 Wagon Axle = $25.00
    - 1 Pound of food = $0.50
* The Dalles/trail splits
  + Shortcut/Shortcut: 1717 Miles Traveled
  + Shortcut/Long Way: 1889 Miles Traveled
  + Long Way/ Shortcut: 1808 Miles Traveled
  + Long Way/Long Way: 1983 Miles Traveled
  + If you take the 2nd shortcut then you have to raft down the river. If you took the second long way, then you can raft down the river or take the Barlow Toll Road. The Toll Road costs $8.00 and is 100 miles.

Resting at landmarks makes healing quicker. Resting at rivers and springs gets fresh water.

Events:

* The trail is impassable.
  + Lose X Days
* Rough Trail
  + Half travel distance per day
* You had a wagon tongue break.
  + Try To Fix or Replace
* You had a wagon tongue break.
  + Try To Fix or Replace
* You had a wagon axle break.
  + Try To Fix or Replace
* You took the wrong trail.
  + Lose X Days
* You found an abandoned wagon, but there was nothing to be scavenged
* You found [items] in an abandoned wagon.
  + Find Something
* You find some wild berries.
  + Add some food
* You've lost the trail.
  + Lose X Days
* Bad Water
  + Better chance for someone to get dysentery
* No Water
  + Health deteriorates
* Lost [number] pounds of food due to spoilage.
  + Bought food cant spoil, but hunted food can
* No grass for the oxen.
  + Oxen will eventually die
* An ox wandered off.
* An ox is sick.
  + Ox will eventually die. Need to rest.
* An ox died.
* A thief stole [x amount of item].
* A fire in your wagon destroyed [x amount of items].
* [Player] got lost.
  + Lose X days?
* [Player] is sick with typhoid fever.
* [Player] was bitten by a snake.
* [Player] has dysentery.
* [Player] has cholera.
* [Player] is suffering from exhaustion.
* [Player] has a fever.
* [Player] is well again.
* [Player] has taken a turn for the worse.
* [Player] has died.

Health:

* Goes from Good – OK – Fair – Poor – Bad – Critical – Dead
* When you push them too much, they lose health
* Mild illness: Exhaustion and fever
* Serious Illness: Typhoid, snakebite, dysentery
* Basically Dead: Cholera
* Various Rest is needed for each level.